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This presentation contains "forward-looking" statements within the meaning of Section 27A of the Securities Act of 1933, as amended, and Section 21E of the Securities Exchange Act of 1934, as amended, and as defined in the Private Securities Litigation Reform Act of 1995. These forward-looking statements include but are not limited to our management quotes and our financial outlook for the second quarter of 2024 and for fiscal year 2024.

Our forward-looking statements are not historical facts but instead represent only our belief regarding expected results and events, many of which, by their nature, are inherently uncertain and outside of our control. Our actual results and other circumstances may differ, possibly materially, from the anticipated results and events indicated in these forward-looking statements. Announced results for the first quarter of 2024 are preliminary, unaudited and subject to audit adjustment. In addition, we may not meet our financial outlook for the second quarter of 2024 and for fiscal year 2024 and may be unable to grow our business in the manner planned. We may also modify our strategy for growth. In addition, there are other risks and uncertainties that could cause our actual results to differ from what we currently anticipate, including those relating to our goals and strategies; our expected development and launch, and market acceptance, of our products and services; our expectations regarding growth in our user base and level of engagement; our ability to attract, retain and monetize users; our ability to continue to develop new technologies and/or upgrade our existing technologies; quarterly variations in our operating results caused by factors beyond our control; and global macroeconomic conditions and their potential impact in the markets in which we have businesses. For additional information on these and other important factors that could adversely affect our business, financial condition, results of operations, and prospects, please see our filings with the U.S. Securities and Exchange Commission.

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### a user-centric and innovative software company focused on enabling the best possible internet browsing experience across all devices



### **OPERA**



**Google Play Browser Downloads** 

Western Markets User **Growth Over Last 4 Years**<sup>2</sup>



<sup>1</sup>Rounded figure. See Appendix for definition of MAU

<sup>2</sup> Calculated based on North America and Western Europe MAU growth from Q1 2020 to Q1 2024

- <sup>3</sup> See appendix for definition of ARPU
- <sup>4</sup> Midpoint of guidance provided on April 25, 2024

**1B+** 

### ~304M

### Q1'24 Average MAUs<sup>1</sup>

64%

**3**x

**ARPU Growth Over** Last 4 Years<sup>3</sup>

### \$460M

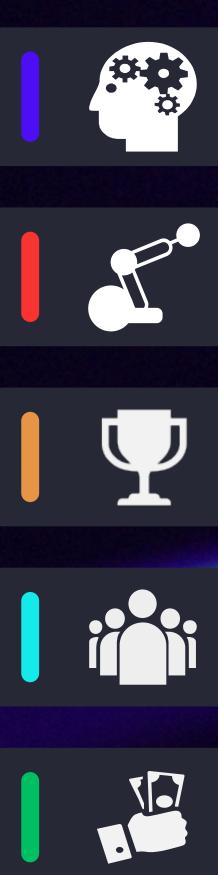
2024 Revenue Guidance<sup>4</sup>

### \$108M

2024 Adj. EBITDA Guidance<sup>4</sup>



# WHY OPERA? WHY NOW?







**Generative Al at Scale** 

Innovation is in Our DNA – 🔘 Opera GX for Gamers

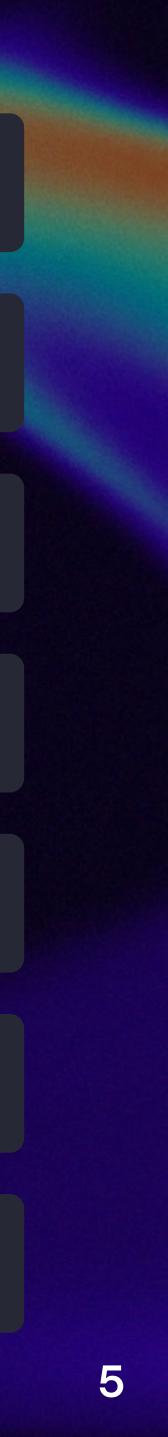
Independence Gives Us an Edge

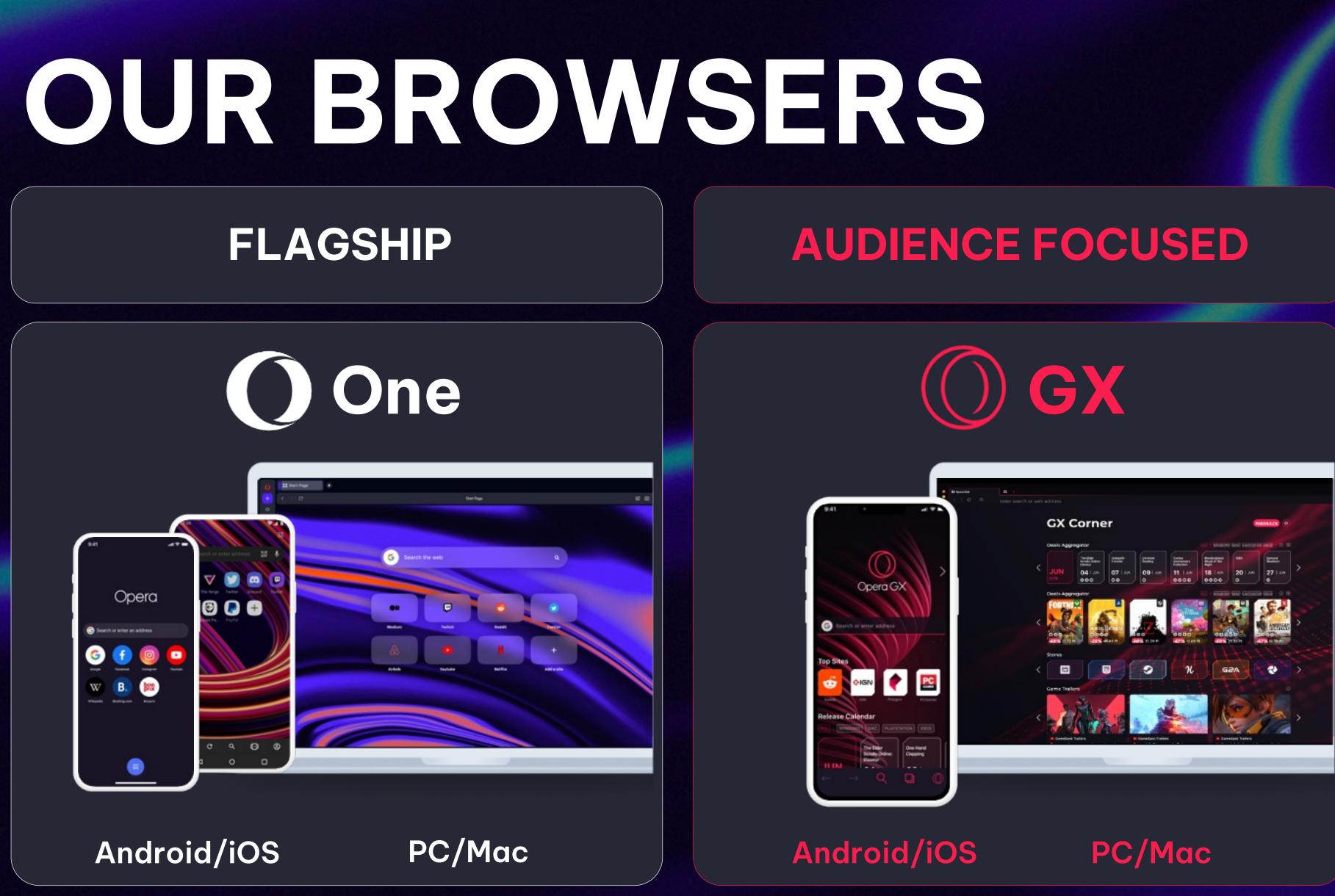
Loyal and Attractive User Base

**Proven Monetization Model** 

**Profitable Growth** 

**Benefiting from Industry Mega-Trends** 



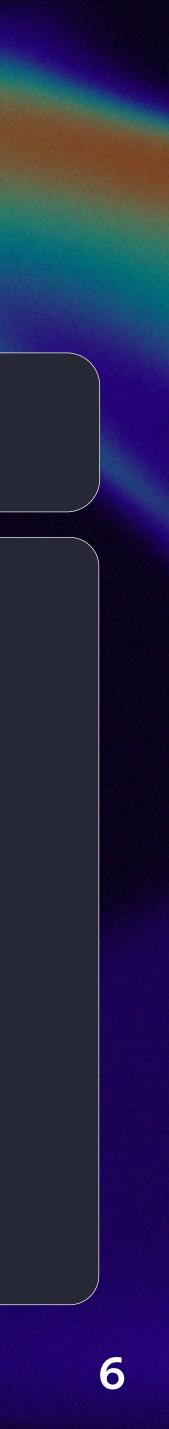


### EMERGING MARKETS

### **Opera Mini**



Android and **Feature Phones** 

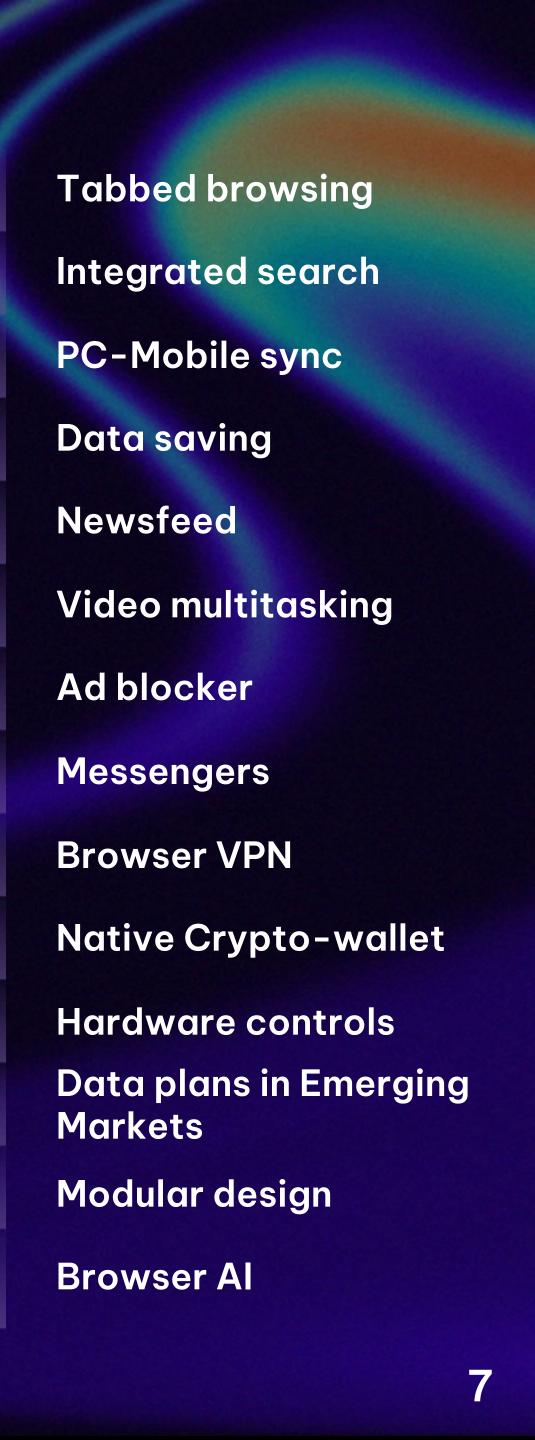


# A HISTORY OF INNOVATION















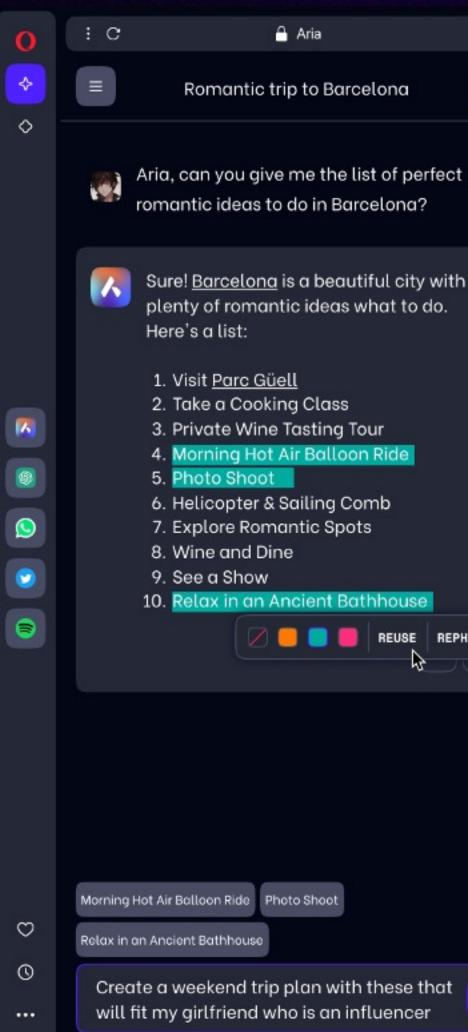


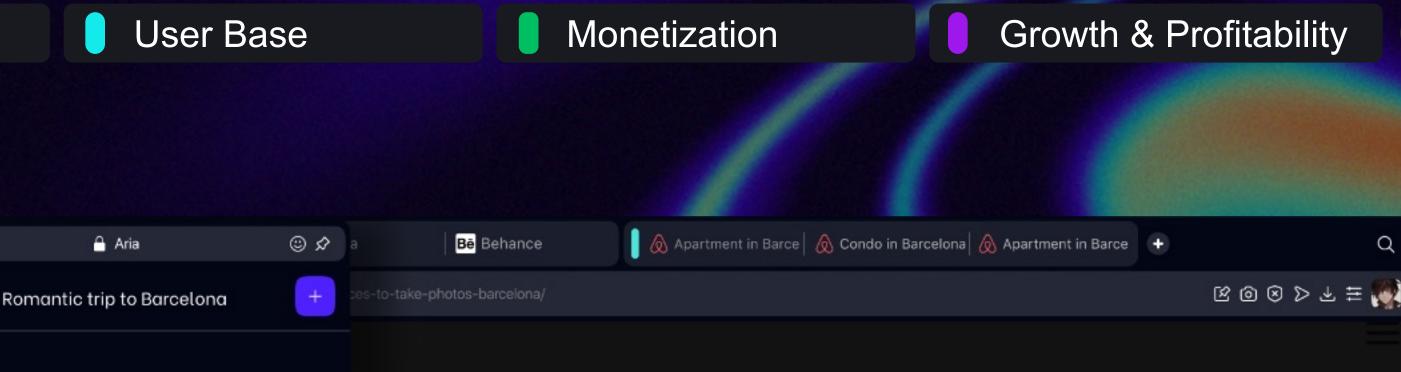


Gen Al At Scale

Opera GX

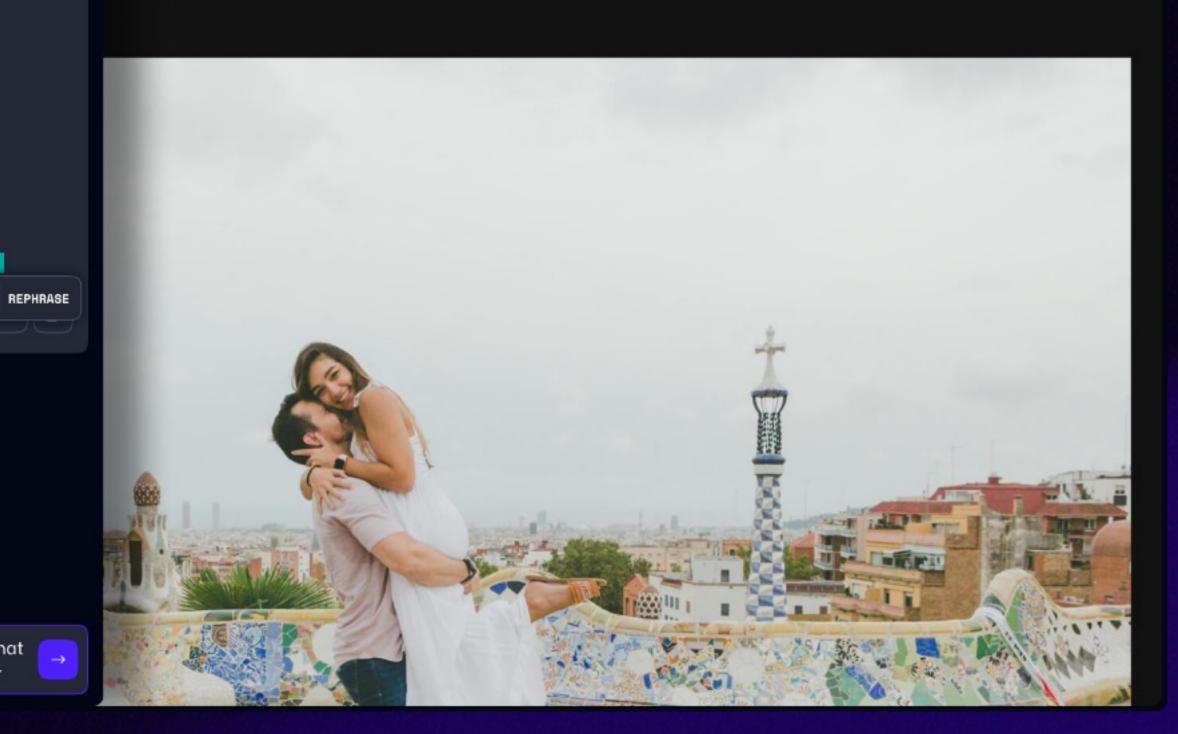
**ARIA** – **OPERA'S AI** ASSISTANT COMBINES THE CHATGPT LANGUAGE MODEL WITH CURRENT INFORMATION





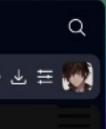
Photos in Barcelona

### e Photos in Barcelona



REUSE









### INTRODUCING





### Opera GX





10

### **SEAMLESS WEB INTERFACE** FOR GAMERS

**Gaming Segment-Dedicated Browser** 

**Al integration** 

**GX** Control to Maximize Performance

**Fast Growing** 

Profitable

**Highest ARPU Across Products** 

### User Base

### Monetization

### Growth & Profitability



average rating 2.3M ratings<sup>1</sup>





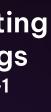
average rating 7.1M ratings ~8k daily<sup>1</sup>

### **30M Users**





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Opera GX

# **OGXFEATURES**

### Customizable



Mods **Color Schemes** Keyboard Shortcuts

### Living & Interactive



Highly configurable Easy to discover and install Fun to play and interact Set as Windows background

### **GX.Store & GX.Games**



7,000+ Games Published 5+ Million Registered Users



### Gen Al At Scale

Opera GX

# **G**X

AI Chat helping you find information instantly

#### User Base Growth & Profitability Monetization 🕀 Aria С \$ ≡ New chat /eb Aria, give me GLSL shader code for sepia effect ME Certainly! Here's an example of GLSL shader code that can • be used to apply a sepia effect to an image: **.** Q glsl You Tube Reddit iscord uniform sampler2D u\_Texture; // Input texture void main() vec4 texColor = texture2D(u\_Texture, gl\_TexCoord[0].xy); // Convert to grayscale float gray = dot(texColor.rgb, vec3(0.299, 0.587, 0.114)); // Apply sepia effect vec3 sepiaColor = vec3(gray \* 0.8, gray \* 0.6, gray \* 0.4); // Combine original color with sepia color vec3 finalColor = mix(texColor.rgb, sepiaColor, 0.8); // Output final color gl\_FragColor = vec4(finalColor, texColor.a); D Сору C Retry Type here...









### Gen Al At Scale GAMERS?

Opera GX

**Gen-Z 2.5B<sup>3</sup>** 

<sup>1</sup>Source: Statista publication as of May 22, 2023. Global Internet TAM ex. China <sup>2</sup>DFC Intelligence. (August 9, 2021). Number of PC gaming users worldwide from 2008 to 2024 (in millions) <sup>3</sup>Miller, Lee; Lu, Wei (August 20, 2018). <u>"Gen Z Is Set to Outnumber Millennials Within a Year"</u> <sup>4</sup> Calculated as 29.5M GX users divided by the TAM of 400M. MAUs for quarter ending March 31, 2024 <sup>5</sup>Based on Lab42's <u>GenZ & Gaming - Who's Playing What?</u> and management estimates

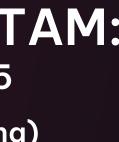
### **30M GX users:** 7% penetration<sup>4</sup>

### Web Users 4.0B<sup>1</sup>

### PC Gamers 1.8B<sup>2</sup>

**Estimated TAM:** 0.4B+<sup>5</sup> (0.5B w/ China)







Gen Al At Scale

Opera GX

# OUR USERS - EVERYWHERE, ON EVERY DEVICE

### **304M<sup>1</sup> Total MAUs**

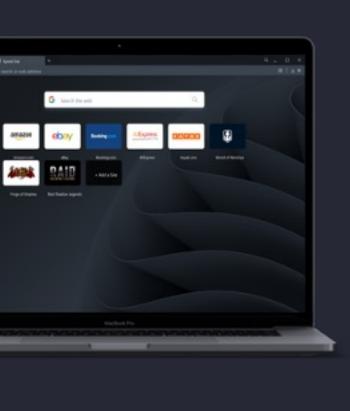
**8%** of Global Internet Users<sup>2</sup>

<sup>1</sup> As of Q1 2024 and represents rounded figures. See Appendix for definition of MAU <sup>2</sup> Source: Statista publication as of May 22, 2023. Global Internet TAM ex. China <sup>3</sup> MAUs in North America and Western Europe. See Appendix for definition of MAU

Growth & Profitability

### 80M<sup>1</sup> **PC MAUs**

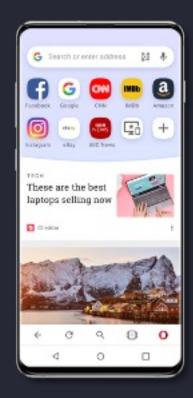
**32M MAUs<sup>1</sup>** in Western Markets<sup>3</sup>



### 224M<sup>1</sup> **Mobile MAUs**

**20M MAUs<sup>1</sup>** in Western Markets<sup>3</sup>







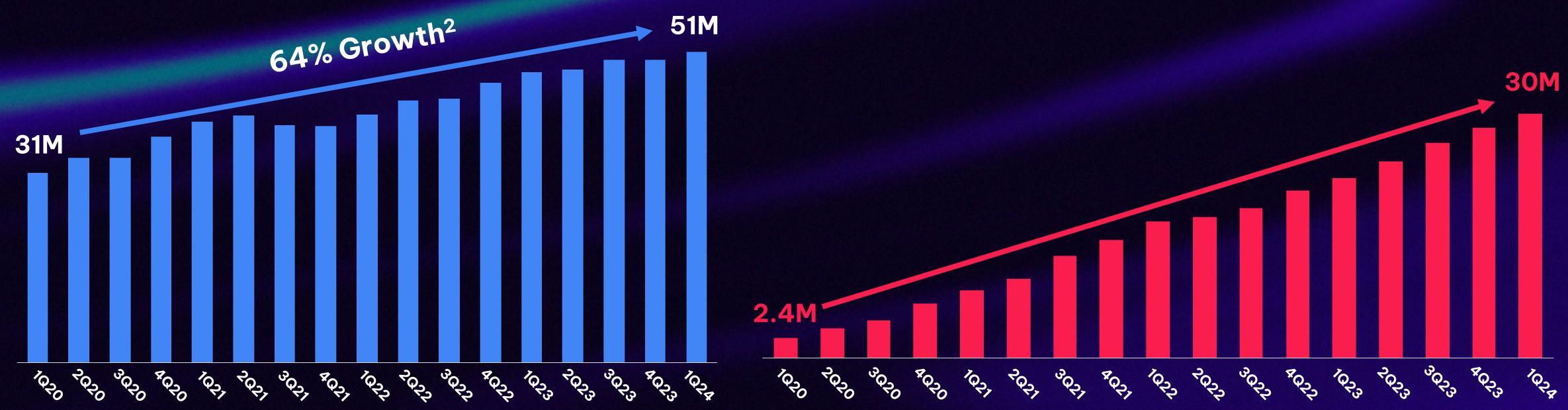




### Opera GX

# OUR FOCUS - GROW THE USERS WITH HIGH ARPU

### Western Markets – Users<sup>1</sup>



<sup>1</sup>Calculated based on North America and Western Europe MAUs and represents rounded figures. See Appendix for definition of MAU <sup>2</sup>Calculated based on 1Q24 growth over 1Q20

Growth & Profitability

### **GX Browser – Users**



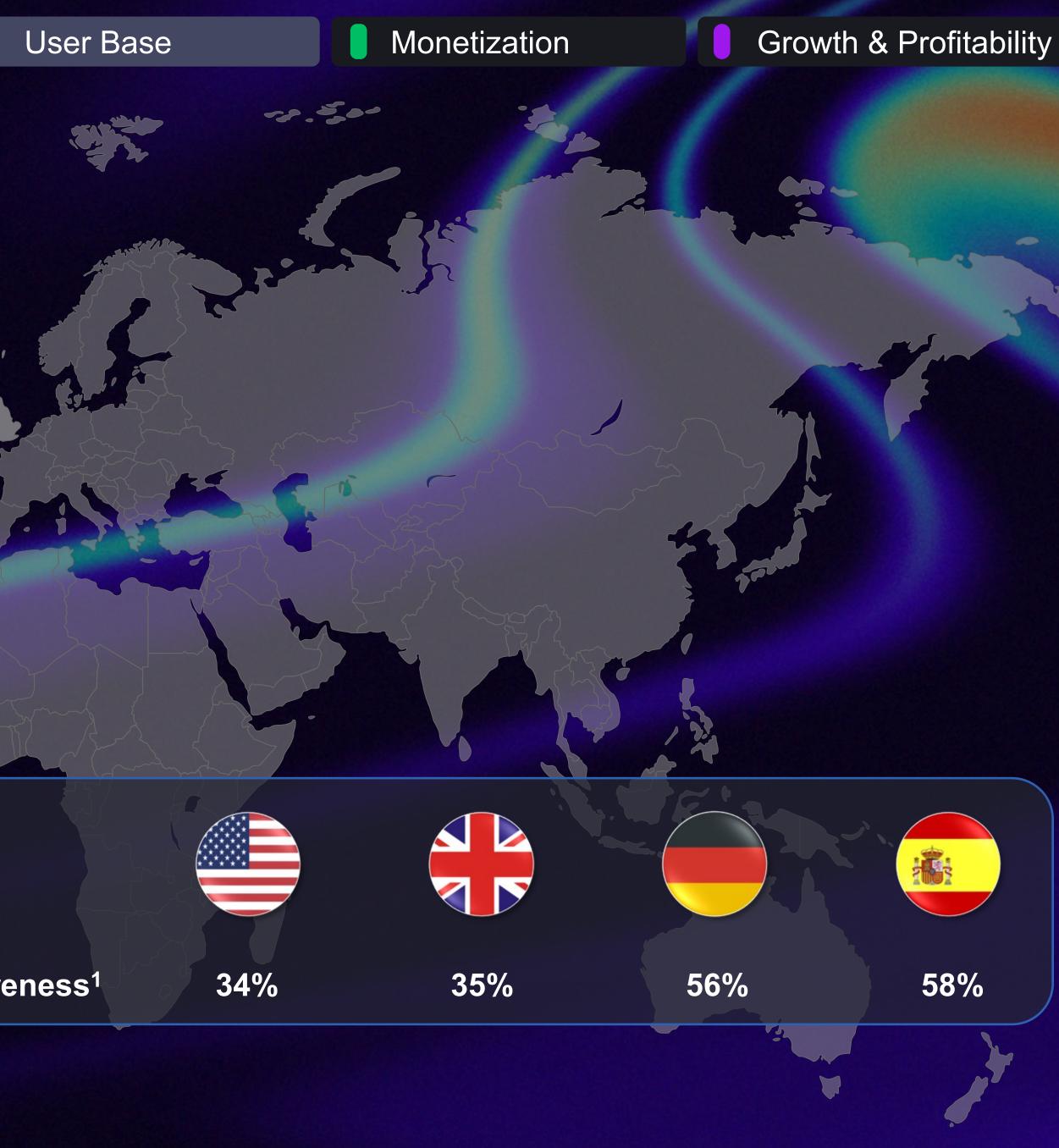


Gen Al At Scale Opera GX A Key Driver for Our Business, as We **Continue to Innovate** 

and Invest in Our Growth

Brand Awareness<sup>1</sup>

Source: Opera Survey, % of respondents selecting Opera from a 1K sample size per market, 2K sample size in the US <sup>1</sup> Which of these desktop browsers have you heard of before?







Opera GX

# OUR BRAND

**Enabling Profitable Growth at Scale** 

74% OF NEW USERS COME **FROM ORGANIC TRAFFIC<sup>1</sup>** 

<sup>1</sup>Represents rounded figure for new smartphone users in the quarter ended March 31, 2024

### **New User Channels<sup>1</sup>**

Paid 12%

> OEM 14%

Organic 74%





Gen Al At Scale

Opera GX

### OUR REVENUE MODE **Q1 Revenue Composition<sup>1</sup>**

amazon ebay

Spotify<sup>®</sup>

MTN

Otinder NETFLIX Flipkart

YouTube

Booking.com Meta

SAMSUNG

**o**irtel

**Advertising** 58%

<sup>1</sup>Represents rounded figures for 1Q24 revenue composition and includes technology licensing and other revenue

Monetization

Growth & Profitability

Other<sup>1</sup>

Search 42%







### Gen Al At Scale SEARCH

Search queries: we benefit through our rev share agreements

Opera GX

Deep partnerships, including >20 years with Google

42% of revenue in 1Q24<sup>1</sup>

14% year-over-year growth in 1Q24

<sup>1</sup>Represents rounded figures

### User Base

### Monetization

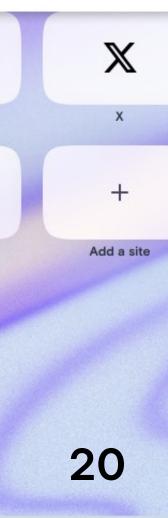


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	Booking.com	Expedia	airbnb 🖉	o Tripadvisor	KAYAK	H
	SUGGESTIONS					
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### Gen Al At Scale Opera GX ADVERTSING

Speed Dials: premium positioning on landing page

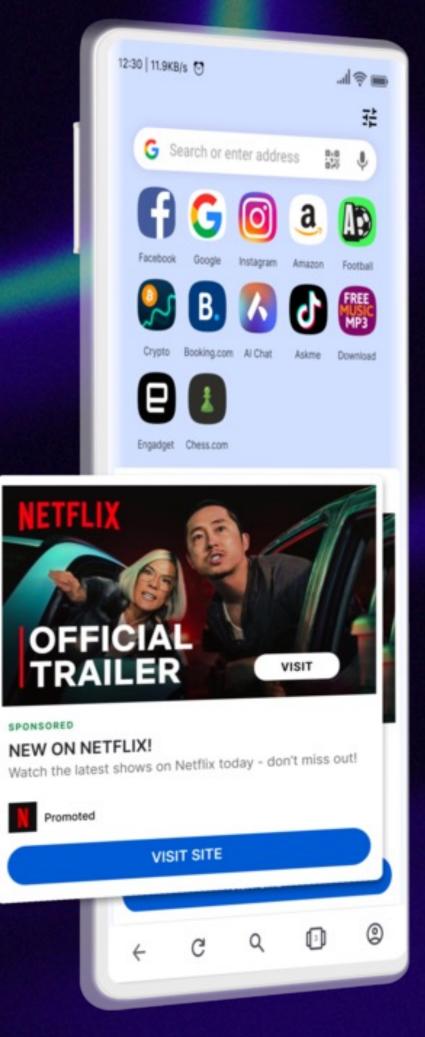
**Opera Ads: owned and operated or partner inventories** 

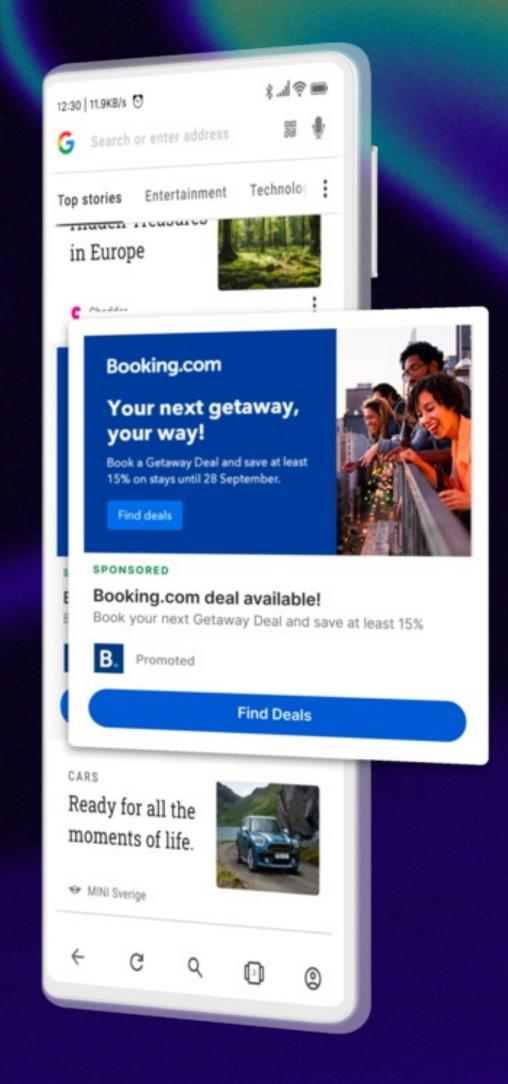
58% of revenue in 1Q24<sup>1</sup>

21% year-over-year growth in 1Q24

#### User Base

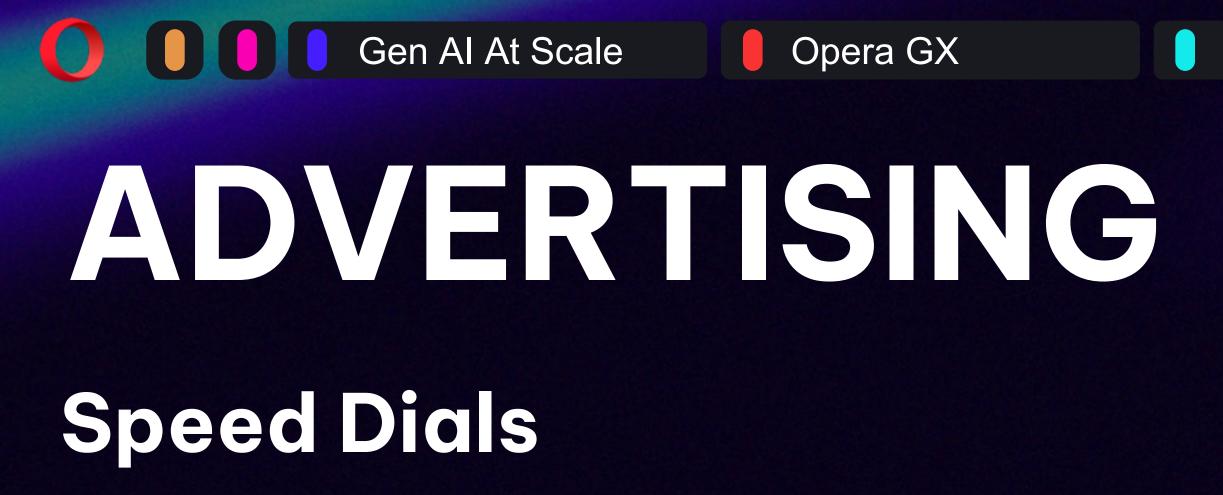
#### Monetization









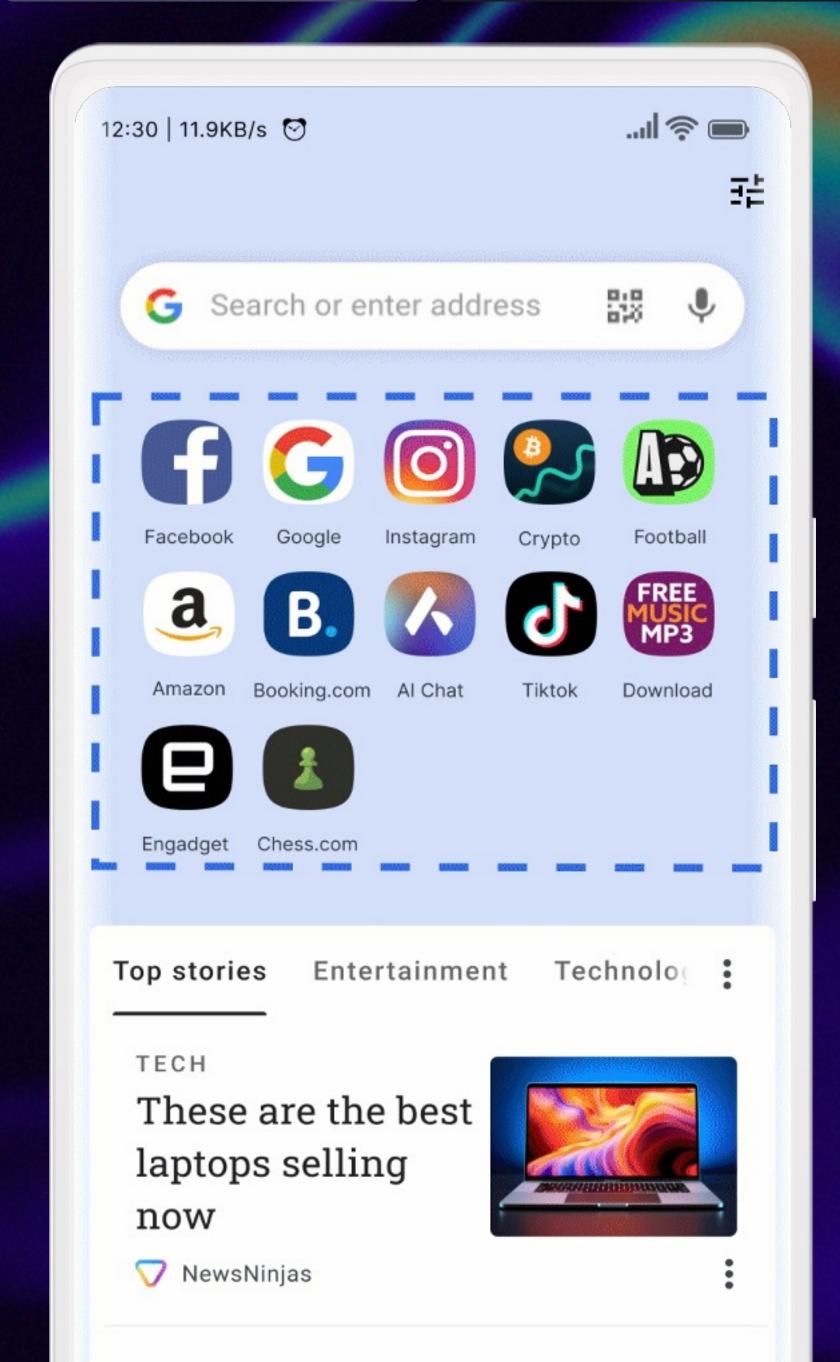


Pre-installed launch-page tiles customized by region

**Pricing: revenue share or tenancy fee** 

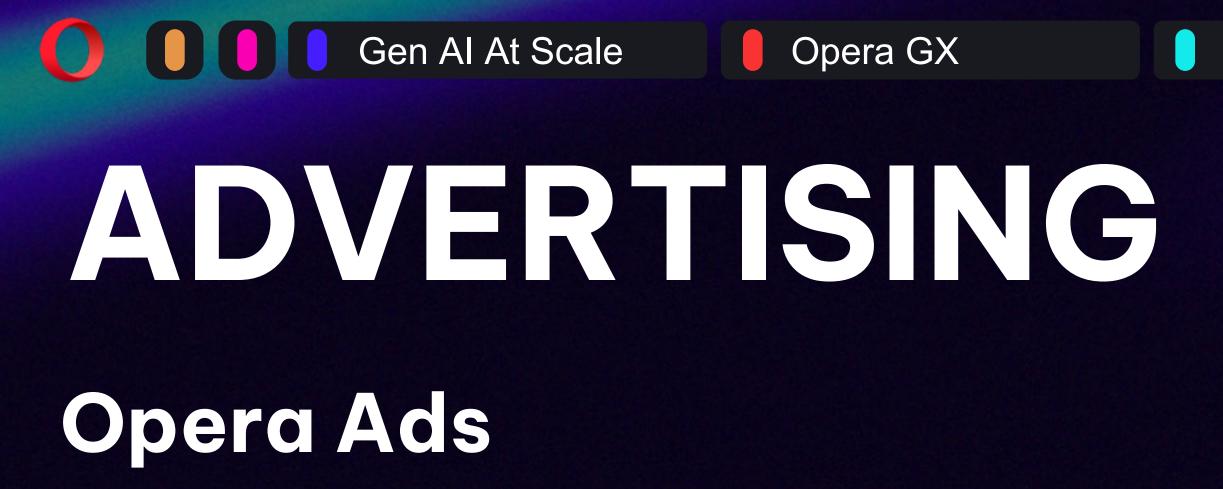
#### User Base

#### Monetization









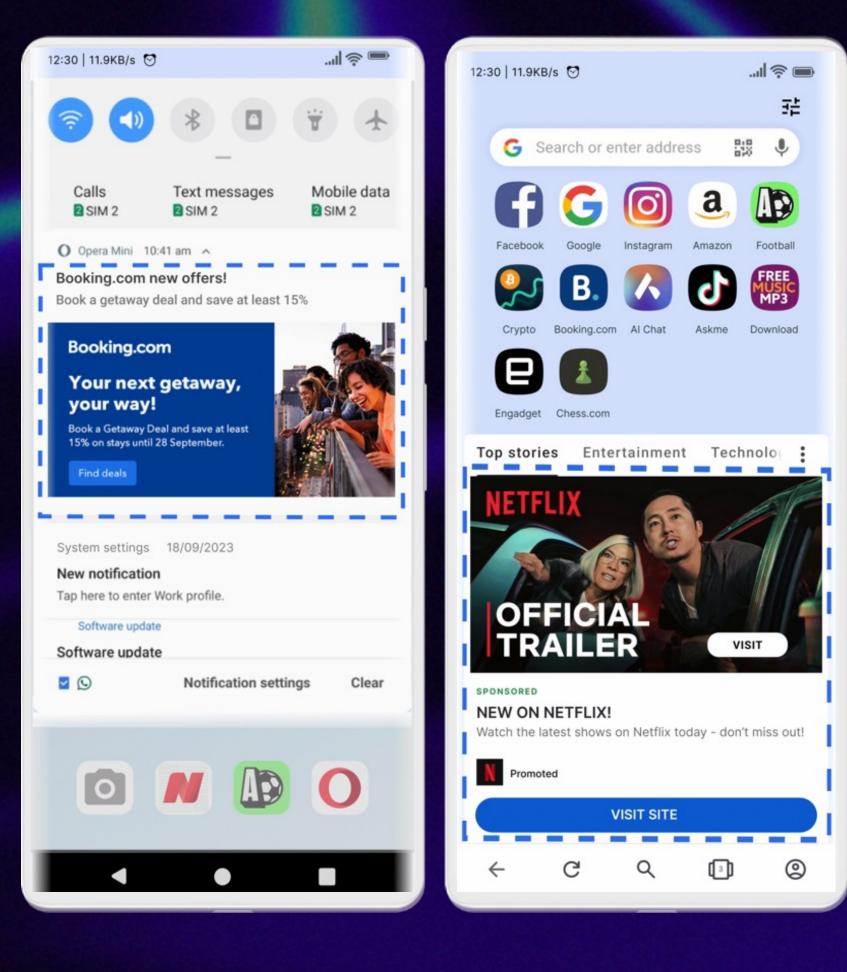
Native advertising

**Self serve DSP** 

**Partner network** 

#### User Base

#### Monetization







Gen Al At Scale Opera GX ADVANTAGE 

### User Engagement

Gateway to the internet for hundreds of millions of users

### Interest Scoring

Infer interest based on site visit frequency

### 1<sup>st</sup> Party Data Integration

Used by the world's leading brands

Contextual Targeting

Aligned messaging with relevant content

### Native Al Integration

Content and user tailored recommendations





### FINANCIAL OVERVIEW



# STRONG

\$108M

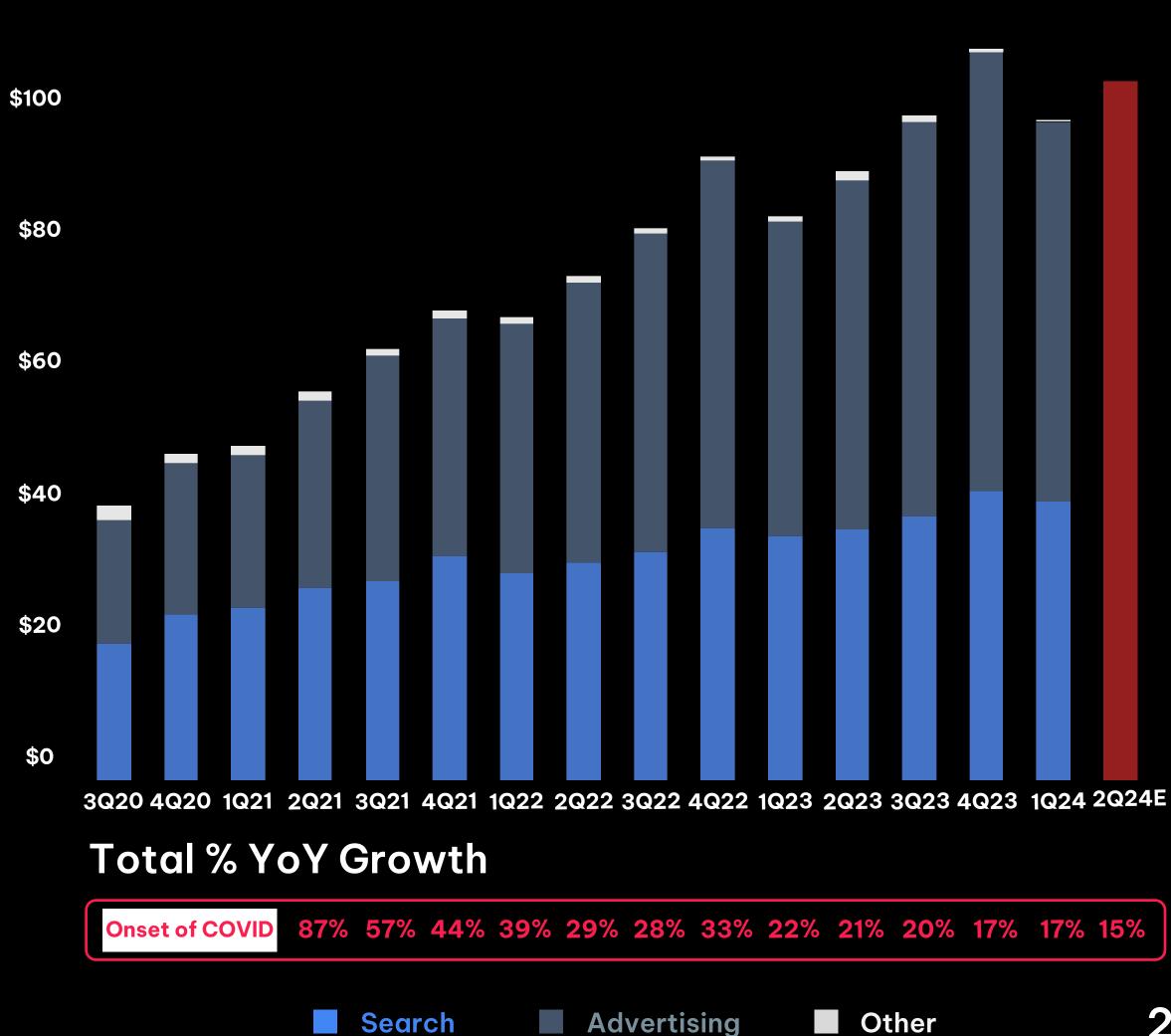
2Q2024 revenue guidance<sup>1</sup>

\$460M

Midpoint of 2024 revenue guidance<sup>1</sup>

### **Revenue (***\$ in millions***)**

\$120















Opera GX

# ACCOMPANED MARGINS

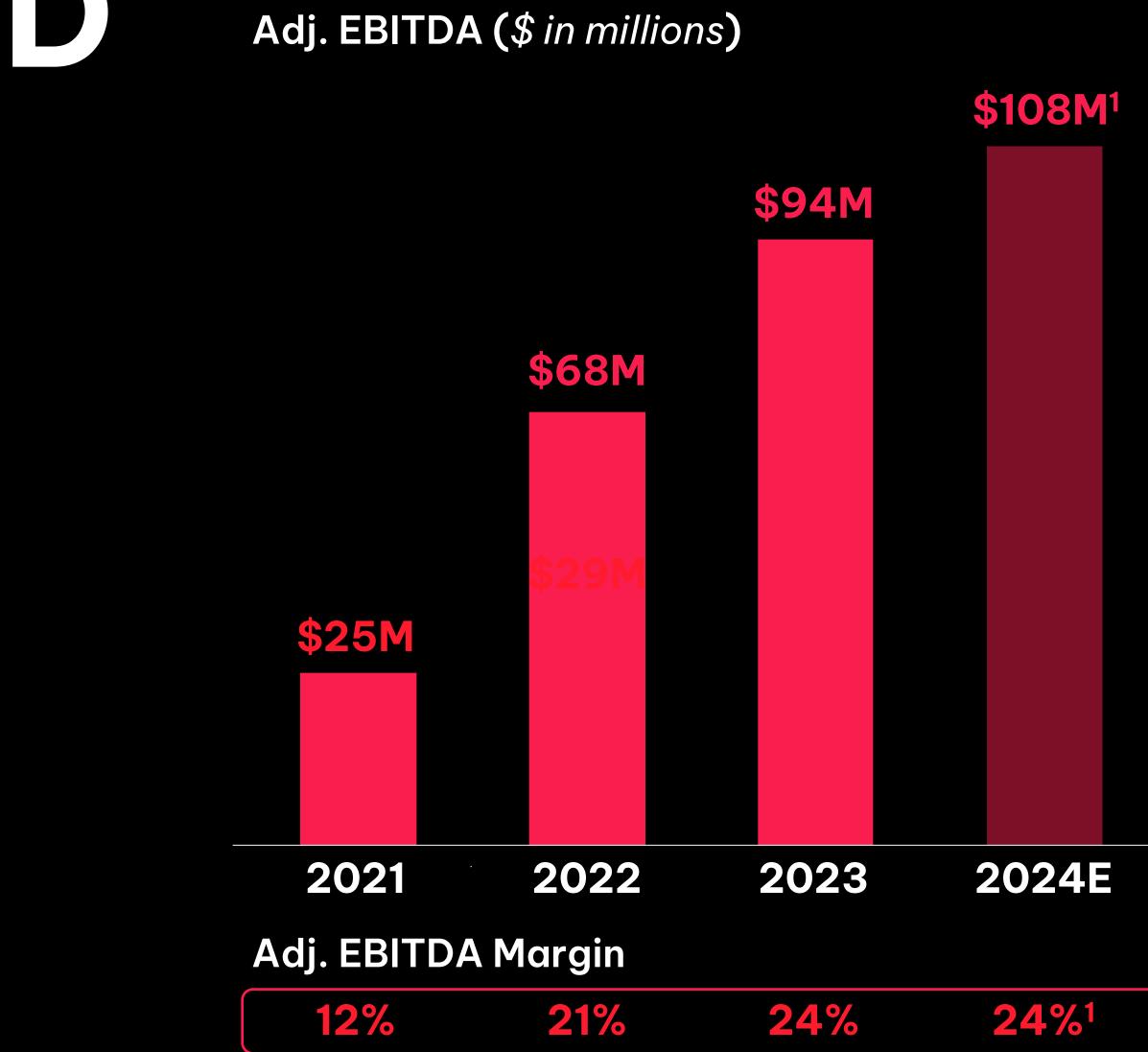
24%

2024 Adj. EBITDA margin guidance<sup>1</sup>

\$108M

2024 Adj. EBITDA guidance<sup>1</sup>

Monetization







# STRATEGIC EOCUSON HGH-VALUE

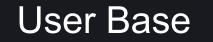
+64%

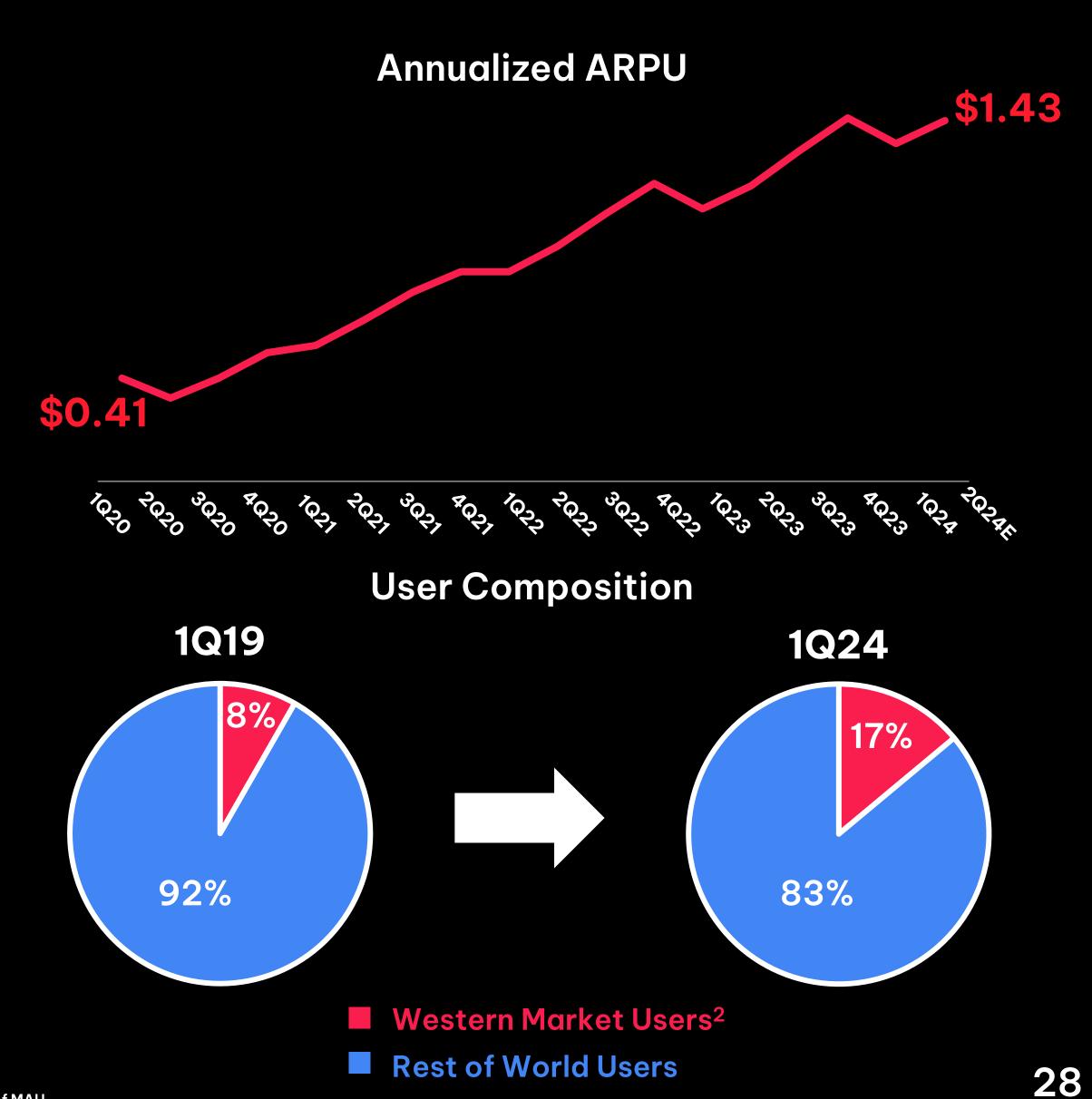
Increase in users from western markets, last 4 years<sup>1</sup>

**3**x

**ARPU growth** over last 4 years

<sup>1</sup> Calculated based on North America and Western Europe MAU growth from Q1 2020 to Q1 2024 and represents rounded figures. See Appendix for definition of MAU 2 Calculated based on MAUs in North America and Western Europe and represents rounded figures. See Appendix for definition of MAU









# AHSTORY REIURNS

Since 2020 we have returned ~\$370 million<sup>1</sup> to our shareholders, consisting of:

**Repurchased 35.5 million ADS for \$228 million, representing** 30% of shares outstanding at the start of 2020

Issued our first special dividend of \$0.80 per ADS for \$71 million in January 2023

Announced a recurring dividend of \$0.80 per ADS per year to be paid semi-annually

<sup>1</sup> As of March 31, 2024.

2 \$91M cash, \$8M financial receivables, and \$253M investment (9.4% stake) in OPay as of March 31, 2024.

<sup>3</sup> Remaining receivables from sale of Star X in 2022 offsetting dividend payments to pre-IPO shareholder until fully consumed.

**SUPPORTED BY A STRONG BALANCE SHEET<sup>2</sup>** 

Opera

\$352M

Cash, Financial Receivables<sup>3</sup>, and OPay Stake





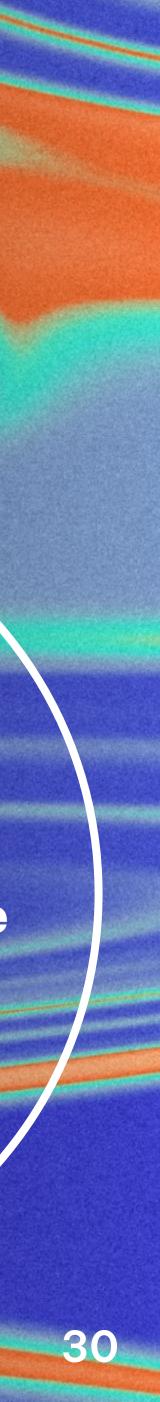


### **NCONCLUSION** AT SCALE, GROWING **PROFITABLY AND ALIGNED WITH THE KEY INDUSTRY** MEGA-TRENDS

### Generative Al Leadership

### Audience-Centric Offerings

Post-Cookie Advertising







### **Definitions of non-IFRS Measures**

### Monthly Active Users (MAU)

"MAUs" or "monthly active users" refers to the average number of active users of any month (within a given period), calculated as of its final day using a 30-day lookback window.

"active user" refers to a user, calculated based on device identification, that has accessed one of our mobile browsers, PC browsers or other applications at least once during a given period. A unique user that is active in more than one of the applications on our platform is counted as more than one active user.

**ARPU**" refers to average revenue per user.



### Reconciliation of net income (loss) to adjusted EBITDA

(US\$ thousands)

 Net income (loss)

 Add (deduct):

 (Profit) loss from discontinued operations

 Income tax expense (benefit)

 Net finance expense (benefit)

 Net finance expense (income)

 Share of net loss (income) of equity-accounted investees

 Impairment of equity-accounted investees

 Fair value loss (gain) on investments

 Depreciation and amortization

 Impairment of non-financial assets

 Share-based remuneration

 Credit loss expense related to divested joint venture

 Non-recurring expenses

 Other operating income

Adjusted EBITDA

Year Ended Dec 31,							
2020	2021	2022	2023				
\$179,174	(\$43,964)	\$15,035	\$169,408				
(\$141,742)	\$ 816	-	_				
75	43	8,835	6,697				
(13,950)	8,603	18,224	(7,269)				
(2,005)	29,376	6	_				
_	115,477	-	_				
(24,000)	(116,561)	(1,500)	(105,945)				
20,234	19,600	13,939	13,165				
_	5,624	3,194	681				
4,706	10,466	9,304	16,950				
10,476	_	_	_				
3,543	_	1,517	698				
(11,542)	(466)	(469)	(666)				
\$24,971	\$29,013	\$68,084	\$93,719				

